



**RCSS**  
RAJAGIRI COLLEGE OF  
SOCIAL SCIENCES  
(AUTONOMOUS)

## RAJAGIRI COLLEGE OF SOCIAL SCIENCES (AUTONOMOUS)



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## GENERAL RULES AND REGULATIONS

### It is very important

-  All participants are requested to bring the authorization letter from the principal to participate in the events.
-  Institutional identity card is mandatory.
-  The competition is only for +1 and +2 students

1. Each participant/ group should report at the respective venue **15 minutes** before the event starts. Failure in reporting on time at the competition venue automatically cancels your participation.
2. The decisions of the judges shall be final.
3. Mass processions and demonstrations within the campus will automatically disqualify the school from the events.
4. Communication with the teams shall be made through the team leader only. The contact details of the student team leader shall be submitted to the registration counter during the registration.
5. Keeping the personal belongings is one's own responsibility. Cloak room facility will be provided.
6. Harming the nature is strictly prohibited. If somebody is seen violating the same, the particular school has to pay the penalty.
7. All the participants and accompanying staff are required to **register and wear ID cards** supplied during the registration, while you are in the campus and visitors or guests are not entertained in the campus during the programme.
8. Kindly follow the instructions given by the volunteers for the smooth conduct of the program. You are requested to seek the advice of official volunteers in case of any assistance required.

### **Grievance Redressal Committee**

9. Your grievances, if any, will be considered with due importance. Grievance regarding any matter in writing can be reported to the grievance redressal cell at the registration counter with a fee of Rs. 300/- within 30 minutes of the declaration of results. The grievances shall be addressed by the grievance committee within two hours of filing. Grievances can be submitted only by the team leader, and not as a group of students. Voicing of grievance as a group is not permitted in any case.
10. The decisions of the Grievance Redressal Committee shall be final.

# RULES FOR COMPETITION EVENTS

## 1. Order of presentation of an event

- 👉 Order of presentation will be decided according to the lot taken.
- 👉 Only the organizers have the authority to change this order for facilitating the participation of members in subsequent events (if any).

## 2. Reporting at the venue

- 👉 The venue of each event shall be displayed at the registration counter
- 👉 Teams should report at the concerned program venue 15 minutes before the event starts.

## 3. Judgment

- ✂️ The decision of the judges will be final and binding.

## 4. Participation

- 👉 Any number of teams from a school can participate for the events. However, one participant can take part in only one event.
- 👉 Participation certificates will be issued to all the participants.

## 5. Registration

- ✂️ 26th September 2018 will be the last date for registration for the competitions. The registration formalities can be completed by filling up the registration form attached (the forms can also be downloaded from the website [www.rajagiri.edu](http://www.rajagiri.edu)) and fee can be paid at the registration counter.
- ✂️ The individual registration fee for ~~the~~ participants is Rs. 150. It includes entry to all events, food and certificate of participation. The receipts of the registration fees shall be collected from the registration desk.
- ✂️ The participants will be issued an ID badge upon registration. The students are advised to wear the badge throughout the events. **No person is allowed** to enter the campus without the ID badge issued by the organizers.

## 6. Evaluation criterion:

- ✂️ Each event participated will be evaluated based on the criteria specified.

## 7. Disqualification:

Any means of misconduct by the members of the participant school like destroying property, harming ~~the~~ nature, holding protest in any forms, etc. shall lead to disqualification of the team.

## EVENTS FOR +1 AND +2 STUDENTS:

<b>Events</b>		<b>Details</b>
<b>Quiz</b>	<b>Quizditch</b>	<b>2 participants in a team</b>
<b>Treasure Hunt</b>	<b>Mystery Trail</b>	<b>6 participants in a team</b>
<b>Just a Minute (JAM)</b>	<b>Gone in 60 Seconds</b>	<b>Individual Event</b>
<b>Synchro Dance</b>	<b>Copycat</b>	<b>2 participants in a team</b>
<b>Spell Bee</b>	<b>Autocorrect</b>	<b>Individual Event</b>
<b>Essay</b>	<b>Wordsmith</b>	<b>Individual Event</b>
<b>Best Management Team</b>	<b>White Collar Squad</b>	<b>4-5 participants in a team</b>
<b>E-Poster Designing</b>	<b>Banner of Illusions</b>	<b>Individual Event</b>
<b>Face Painting</b>	<b>Unveiling the Mask</b>	<b>2 participants in a team</b>
<b>Group Dance</b>	<b>Troupe Twist</b>	<b>6 – 10 participants in a team</b>
<b>3's in Basketball</b>	<b>Slam Dunk</b>	<b>3+1 participants in a team</b>

### DETAILED RULES AND REGULATIONS FOR COMPETITIONS

#### 1. *Quizditch – Quiz Competition*

#### RULES AND REGULATIONS

Number of participants per team: 2

1. There will be preliminary rounds to eliminate teams depending on the number of participant teams.
2. In case of tie between 2 or more teams, an extra question would be asked for the final selection.
3. The selected teams shall have to appear for the final round.
4. The finals of the Quiz will comprise of 5 rounds.

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



## 2. MYSTERY TRAIL – Treasure Hunt

### RULES AND REGULATIONS

#### Number of participant in a team: 4 - 6

1. There will be an elimination round depending on the number of participant teams.
2. Each team has to register in the name of a team leader with the name of their college at the registration counter.
3. One member of the Treasure Hunt committee (volunteer) will be there with each team to confirm that fair game is played. It is mandatory for each team to keep the committee member with them till the game ends.
4. An entire team must stay together. It cannot split up to find different clues.
5. The Treasure Hunt consists of 7 - 10 clues, each one leading to the next clue.
6. All the clues to the teams are different and are located at different places but the final destination i.e. the treasure is the same. The team which finds the treasure first wins.
7. Teams should pick the clues corresponding to the colour they are assigned.
8. All decisions by the judges are final.

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



### 3. **GONE IN 60 SECONDS – Just A Minute**

#### **RULES AND REGULATIONS**

**Number of participant: 1**

1. Number of participants per school is 1.
2. Participants will have to speak for one minute.
3. Topic will be given on the spot.
4. Elimination round will be held if there are more than four participants.
5. No stopping, stammering and stuttering.
6. No deviation from the topic.
7. There must be no grammatical errors and factual errors.
8. No repetition of noun, main verb, adjective and adverb while speaking.
9. Bonus 10 marks will be awarded to the participant who completes the minute.
10. All decisions of the moderator will be final.

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



### 4. **COPYCAT – Synchro Dance**

#### **RULES AND REGULATIONS**

**No. of participants per team: 2**

1. In the first round, participants should dance the already prepared dance.  
Maximum time allowed for the round: 3min
2. In the second round, participants shall be given a song on the spot and perform a spot dance. Judgements will be based on their synchronisation.
3. Judge's decision will be final.

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



## 5. **AUTOCORRECT – Spell Bee**

### **RULES AND REGULATIONS**

#### **Individual Event**

1. Upon failing to or incorrectly spelling a word, the contestant is eliminated from the round.
2. The contestant has to spell the word loud enough for the judge to hear.
3. If all contestants in a round spell incorrectly, the round will be repeated.
4. When there are only two contestants left, if one player misspells a word, the other player must spell that word correctly plus one more word to be declared the winner of the spelling bee.
5. The contest will continue until a first, second and third place winner have been determined

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



## 6. **WORDSMITH – Essay Competition**

### **RULES AND REGULATIONS**

#### **Individual Event**

1. Language : English or Malayalam
2. Topic will be given on the spot.
3. Participants will have an hour to write the essay.
4. Word limit not more than 500 words.
5. The judgement criteria will be based on presentation, content and style.
6. Note:
  - (a) If participants who register for and event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
  - (b) It will be an Open Event.



## 7. **WHITE COLLAR SQUAD – Best Management Team**

### **RULES AND REGULATIONS**

#### **Number of participants: 4 - 5**

1. The team should have minimum of 4 participants.
2. The teams can bring laptops and mobile phones if they need them.
3. Preliminary round will be held depending on the number of teams.
4. The participants will be judged based on their creativity, situation handling skills, team work.
5. The rounds will be revealed only on spot.
6. Judge's decision will be final.

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



### 8. *E-POSTER DESIGNING – Banner of Illusion*

#### RULES AND REGULATIONS

Number participants: 2

The topic would be given on the spot.

2. The posters have to be made in softcopy.
3. Participants need not bring their laptops. Desktops would be provided by the college.
4. The posters must be completed within the time provided.
5. The decision taken by the judges are final.

#### Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



### 9. *UNVEILING THE MASK – Face Painting*

#### RULES AND REGULATIONS

Number participant per school: 2

1. Topic will be given on the spot.
2. All the primary colours would be provided. All other colours and other necessary items will have to be brought by the participants.
3. The time allotted would be 45 minutes.

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



## 10. *TROUPE TWIST – Group Dance*

### RULES AND REGULATIONS

**Number participants per school: 6 - 10**

1. One team from each college.
2. Time limit will be 13 minutes. ( 8 minutes for performance and 5 minutes for stage arrangements)
3. Songs have to be submitted by the teams during the time of registration.
4. Vulgarity of any kind would lead to the disqualification of the team from the event.
5. All materials for the event (if any) should be brought by the team and the team will be responsible for the disposal of the same.
6. Judges decision would be final.

Note:

- (a) If participants who register for an event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- (b) It will be an Open Event.



## 11. **SLAM DUNK – 3's in Basketball**

### **RULES AND REGULATIONS**

**Number participant per school: 3+1 participants**

1. The event is open only for boys.
2. The Game shall be played by two teams of three players and one substitute.
3. The playing court shall be one half of a regular basketball court.
4. A game will begin with both teams agreeing on one player to shoot for possession.
5. Each game will consist of a score of 15 points by one team or 30 minutes, whichever comes first.
6. Baskets are worth 1 point if scored from inside or 2 points if scored outside the three point arc.
7. No foul shots will be taken unless in a penalty situation.
8. If the offense does not hit the rim and the defense gets the ball, they need to take the ball out to the 21 foot line before trying to score.
9. Each team shall be allowed 1 (one minute) time-out per game
10. If a game is tied after 30 minutes, teams will shoot at the top of the key for possession of the ball. Play will continue with the first team scoring a basket winning.
11. The final decision will be taken by the officials.

Note:

- a. If participants who register for and event is less than 3, the contest will be held, but there will be consolation prizes for all the participants.
- b. It will be an Open Event.

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